

outrageously  
**AMBITIOUS**

# Module 4: Linear Models

Duke  
PRATT SCHOOL of  
ENGINEERING

# Types of Algorithms

## Parametric algorithms

- Assumes a known form to model the input – output relationship
- Learns a fixed, pre-determined set of parameters/coefficients
- Can learn quickly and work well even on small data
- Constrained to the specified form, prone to underfitting

# Types of Algorithms

## Non-Parametric algorithms

- Does not make strong assumption about the form of the input-output relationship
- Highly flexible to model non-linear, complex data
- Can result in higher performance in prediction
- Require more data to train and are prone to overfitting

# Supervised Learning Algorithms

<b>Parametric</b>	<p>Linear regression Ridge regression Lasso regression Logistic regression Naive Bayes</p>	<p>Linear SVM Perceptron Neural networks*</p>
	<p>Decision trees K Nearest Neighbors</p>	<p>AdaBoost Random forest</p>
<b>Non-Parametric</b>		
	<b>Simple</b>	<b>Complex</b>

Legend:

- Regression (Red square)
- Classification (Blue square)
- Both (Purple square)

# Module 4 Objectives:

**At the conclusion of this module, you should be able to:**

- 1) Explain how linear regression works
- 2) Describe the differences between linear and logistic regression
- 3) Discuss the benefits and types of regularization

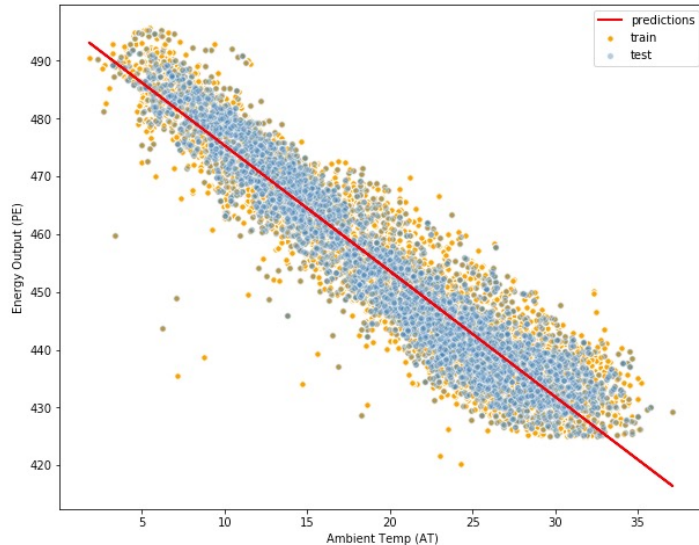
outrageously  
**AMBITIOUS**

# Linear Regression

Duke  
PRATT SCHOOL of  
ENGINEERING

# What is linear regression

Model which assumes linear relationships between features and targets, defined by a set of coefficients





# Why linear regression?

- Forms the basis of more complex ML models
- Can be surprisingly effective if used properly
- Great first model to apply to get a benchmark
- Helps us understand relationships between inputs and outputs (feature and targets)



# Simple vs. multiple linear regression

## Simple linear regression



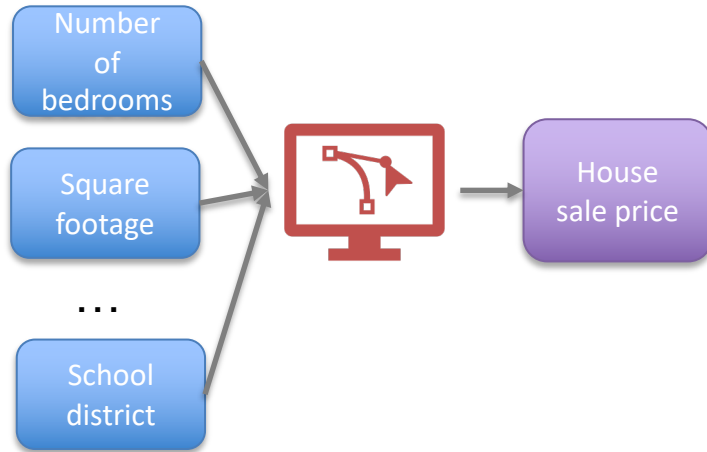
$$y = w_0 + w_1x$$

Bias

Coefficient / weight

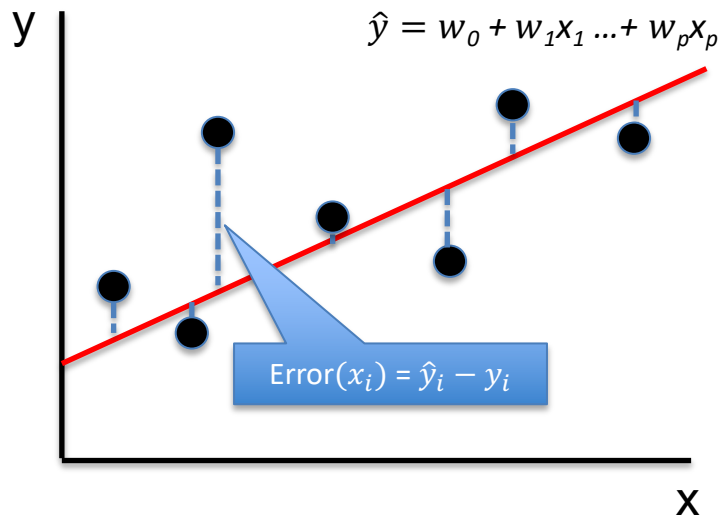
# Simple vs. multiple linear regression

## Multiple linear regression



$$y = w_0 + w_1x_1 + w_2x_2 + \dots + w_px_p$$

# Estimating the parameters



We seek a model function that minimizes total error  $\sum_{i=1}^N (\hat{y}_i - y_i)$ , or alternatively the **Sum of Squared Error (SSE)**  $\sum_{i=1}^N (\hat{y}_i - y_i)^2$

# Estimating the parameters

- SSE is our **cost function** (loss function)

$$\text{Cost function } J(w) = \sum_{i=1}^N (\hat{y}_i - y_i)^2$$

- In modeling, we seek to find values for parameters  $w_0, w_1, \dots, w_j$  which **minimize** our cost function
- We can use the training data to solve for the parameters that minimize the cost

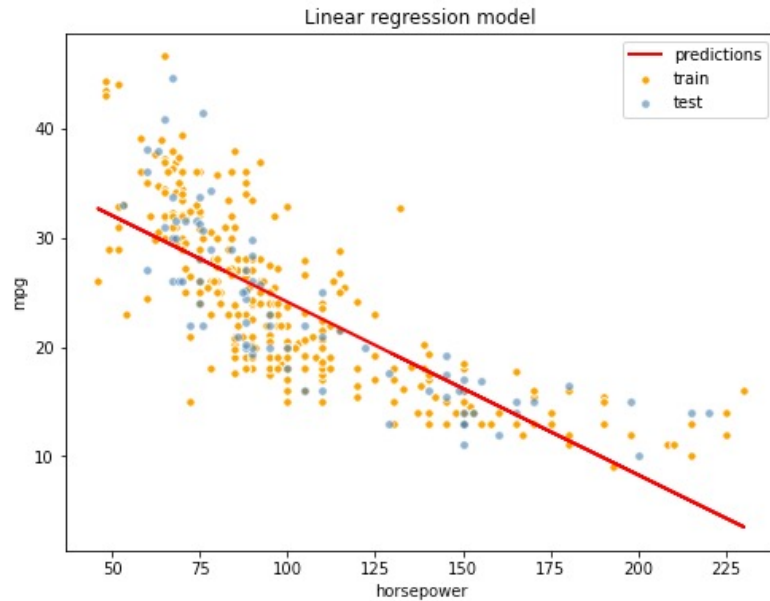
# Non-linear relationships

- To model a nonlinear relationship, we can transform the feature by some nonlinear function to create a new feature:

$$z = x^a \text{ OR } z = \log(x)$$

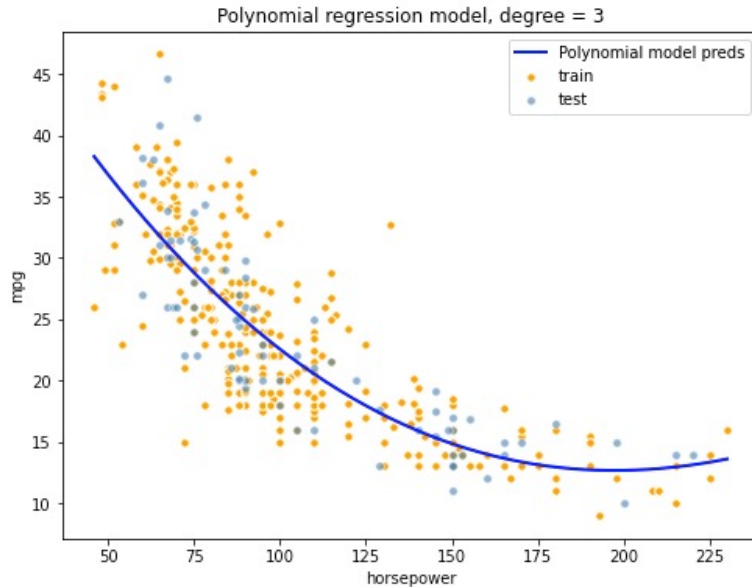
- We can then use our new feature  $z$  as an input to our model
- If we can model our target as a linear function of our new feature  $z$ , our model performance should be improved
- This is called **polynomial regression**

# Example: Predicting fuel efficiency



MSE train: 24.430, test: 22.026

# Example: Predicting fuel efficiency



MSE train: 19.728, test: 15.911



outrageously  
**AMBITIOUS**

# Regularization

Duke  
PRATT SCHOOL of  
ENGINEERING

# Motivation for Regularization

- The training method we have been using tends to reward complexity / overfitting
- However, complex models have higher variance and thus may not predict as well on new data
- How can we build a regression model in a more balanced way?
  - We add a penalty factor to our cost function to penalize feature complexity

# Regularization

**Linear regression cost function:**

$$J(w) = SSE = \sum_{i=1}^N (y_i - (w_0 + w_1x_{i,1} + \dots + w_px_{i,p}))^2$$

- We add a penalty term that is a function of the sum of the coefficients
- Now, higher number or values of coefficients increases the cost function
- Minimizing this new cost function seeks optimal balance of fit and simplicity

**Cost function with regularization:**

$$J(w) = \sum_{i=1}^N (y_i - (w_0 + w_1x_{i,1} + \dots + w_px_{i,p}))^2 + \lambda * \text{Penalty}(w_1 \dots w_p)$$

$\lambda$  controls strength of the penalty

# LASSO & Ridge Regression

## LASSO Regression

$$J(w) = \sum_{i=1}^N (y_i - \hat{y}_i)^2 + \lambda \sum_{j=1}^p |w_j|$$

- Forces coefficients to 0 if not relevant
  - Performs **feature selection** by removing unimportant features

# LASSO & Ridge Regression

## Ridge Regression

$$J(w) = \sum_{i=1}^N (y_i - \hat{y}_i)^2 + \lambda \sum_{j=1}^p w_j^2$$

- Forces coefficients of irrelevant variables to be small but not to 0
  - Does not perform feature selection

# Conclusion: Regularization

- Applying regularization will often give us a better model when we are dealing with complex data
- You might have a reason to prefer one method or the other:
  - Desire a simpler, more interpretable model -> LASSO
  - Complex relationship of target to many features with collinearity -> Ridge

outrageously  
**AMBITIOUS**

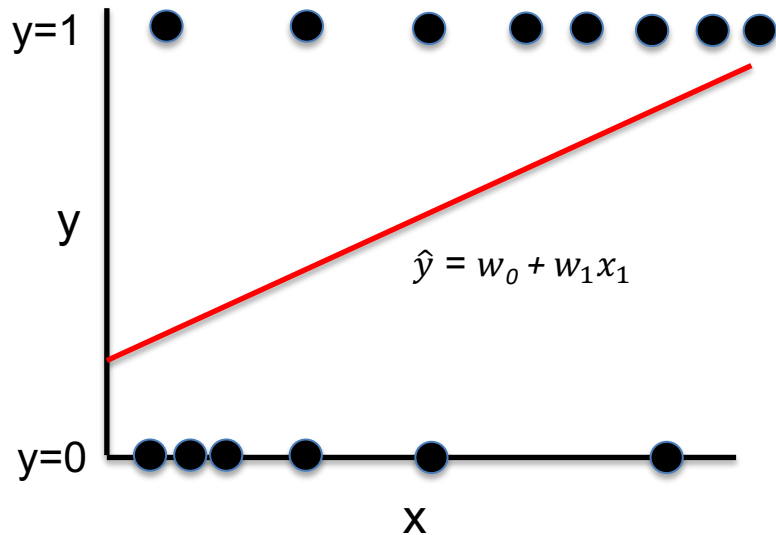
# Logistic Regression

Duke  
PRATT SCHOOL of  
ENGINEERING



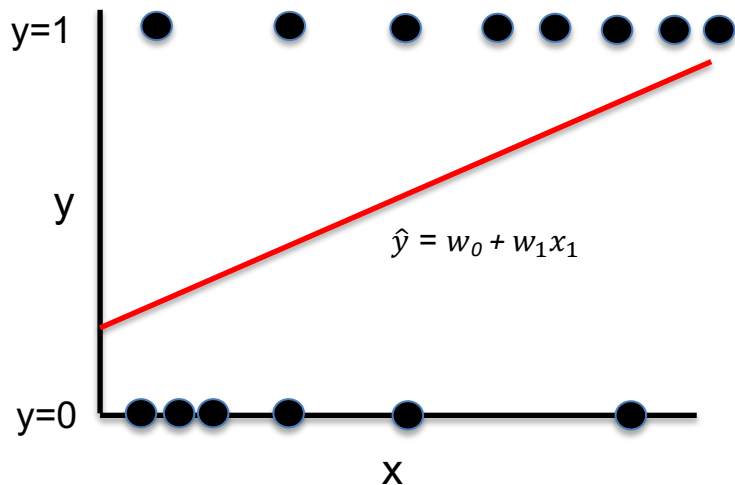
# Let's Tackle a Classification Problem

- We now want to predict a class (e.g. 0 or 1) rather than a numerical target
- We could use linear regression to do so



# Problems

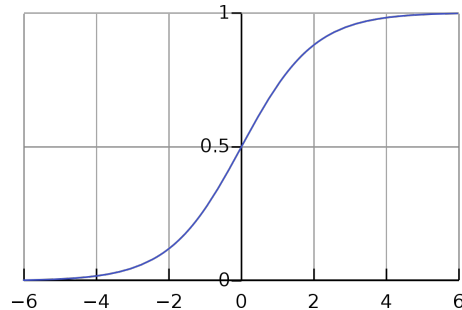
- The linear regression will almost always predict the wrong value
- How do we interpret predictions between 0 and 1?
- What about predictions greater than 1?



# Solution: Predict the Probability $y=1$

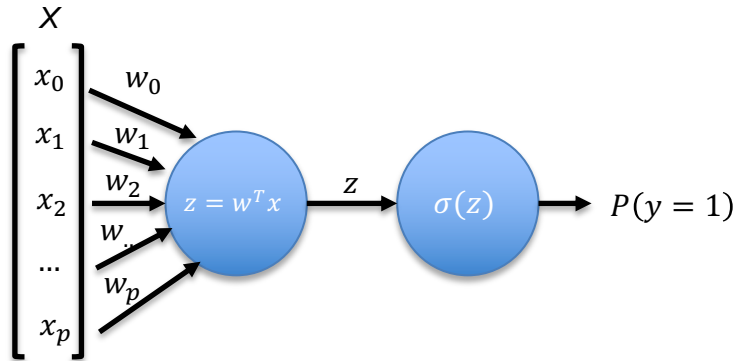
- Rather than predicting  $y$ , let's predict the probability  $P(y=1)$ ,
- To do so we need a function that predicts outputs between 0 and 1
- We use the **logistic/sigmoid** function

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$



# Solution: Predict the Probability $y=1$

- Desired model output is  $P(y=1)$
- We use the sigmoid function to get outputs between 0 and 1
- As input to the sigmoid we provide the output of our linear regression ( $w_0+w_1x$ )



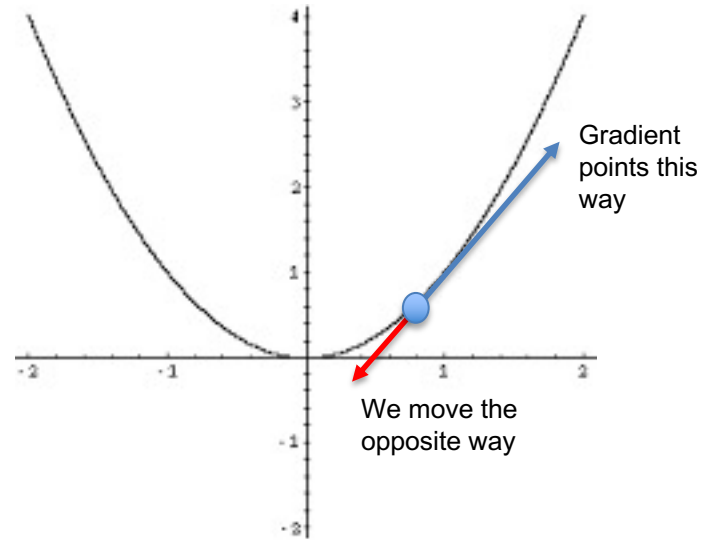
# Estimating the parameters

To find the optimal values of  $w_1 \dots w_p$ :

1. Define our cost function  $J(w)$
2. Find the weight/coefficient values that minimize the cost function
  1. Calculate the derivative (gradient)
  2. Set the gradient equal to 0
  3. Solve for the coefficients using **gradient descent**

# Gradient descent

- Suppose we want to minimize a function such as  $y = x^2$
- We start at some point on the curve and move iteratively towards the minimum
  - Move in the direction opposite the gradient
  - Move by some small value (called the **learning rate** or  $\eta$ ) multiplied by the gradient
- We continue until we find the minimum or reach a set number of iterations



# Estimating the parameters

1. Define our cost function  $J(w)$
2. Use gradient descent to find the values of the weights that minimize the cost
  - Calculate gradient of the cost function
  - Iteratively update the weights using gradient descent:

$$w_{t+1} = w_t - \eta * \nabla J(w_t)$$

- Repeat until we reach a minimum cost



outrageously  
**AMBITIOUS**

# Softmax Regression

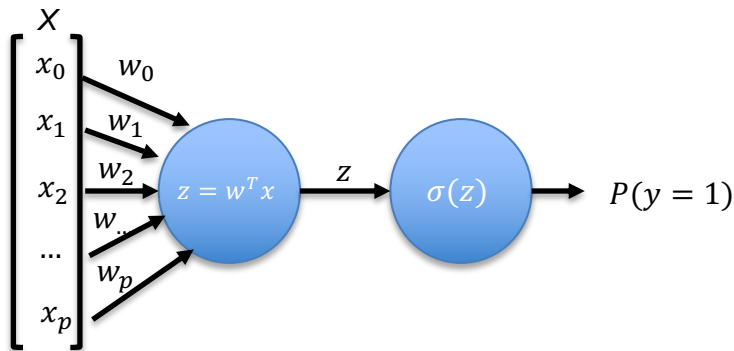
Duke  
PRATT SCHOOL of  
ENGINEERING

# Predicting multiple classes

- Logistic regression function gave us the probability of the positive class
- But what if we have several classes?
- Instead of the sigmoid function, we use the **softmax function** to give us the probability of belonging to each class (normalized to sum to 1)

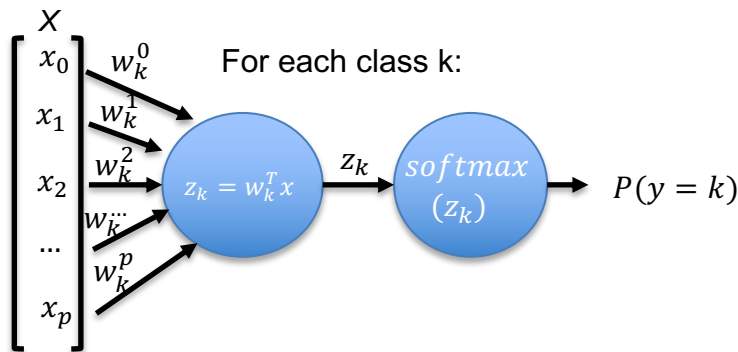
## Binary (2 classes)

$$P(y_i = 1) = \sigma(w^T x)$$

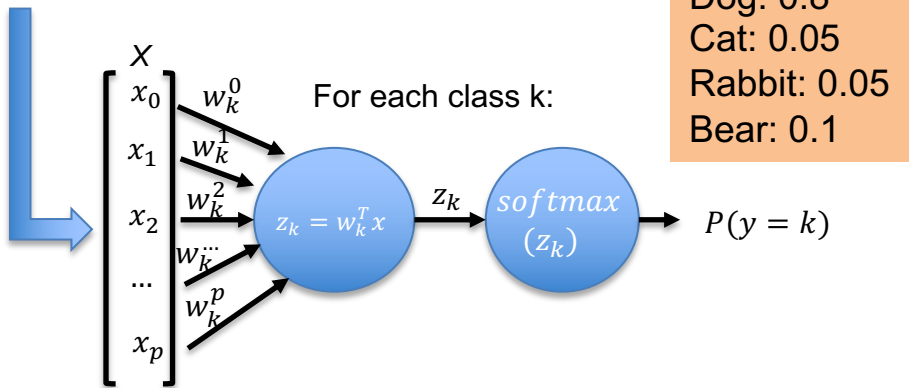
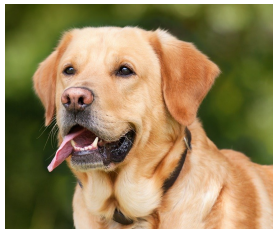


## Multiclass

$$P(y_i = k) = \text{softmax}(w_k^T x)$$



# Predicting multiple classes



outrageously  
**AMBITIOUS**

# Wrap-Up

Duke  
PRATT SCHOOL of  
ENGINEERING

# Wrap-Up: Linear Models

- The mathematical intuition behind linear models is the foundation of neural networks
- Linear models are a good starting point for modeling efforts
- Their capability is limited somewhat by their linear form